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## About This Game

In a world where most of humanity spends their waking life inside VR, one corporation has vast control over the planet. To ensure the freedom of humanity, you must enter the private simulation of an inventor long-thought dead.

## Roomscale Gameplay

Have you ever played an old wooden marble-maze that you tilt to move the marble toward the goal? Imagine that you had a huge one that you walked around on top of, and the maze tilted with your body weight. That's the basic idea that inspired the gameplay of Tilted Mind. There are 6 mazes you must beat in order to win the game.

## Features

- The game can be played with optional body tracking if you have 3 Vive Trackers in addition to your 2 controllers. Attach one Vive Tracker to the top of each foot and one to your back on your belt. (Calibrate the body after the intro video has played by pressing down in the menu and choosing "Recalibrate Body.") If you want to try body tracking and have only 2 Vive Trackers, you can still try it, but it's not optimized for 2 Trackers.
- Optional "Comfort Mode" that lets you play without the maze tilting--the ball gets pulled towards an arrow extending from your remote.

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Title: Tilted Mind  
Genre: Indie  
Developer:  
Paul Svelmoe  
Publisher:  
Paul Svelmoe  
Release Date: 9 Jun, 2017

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**Minimum:**

Requires a 64-bit processor and operating system

**OS:** Windows 10 (possibly Windows 8.1)

**Processor:** Intel Core i5 4590 or greater

**Memory:** 4 GB RAM

**Graphics:** GeForce GTX 970

**DirectX:** Version 11

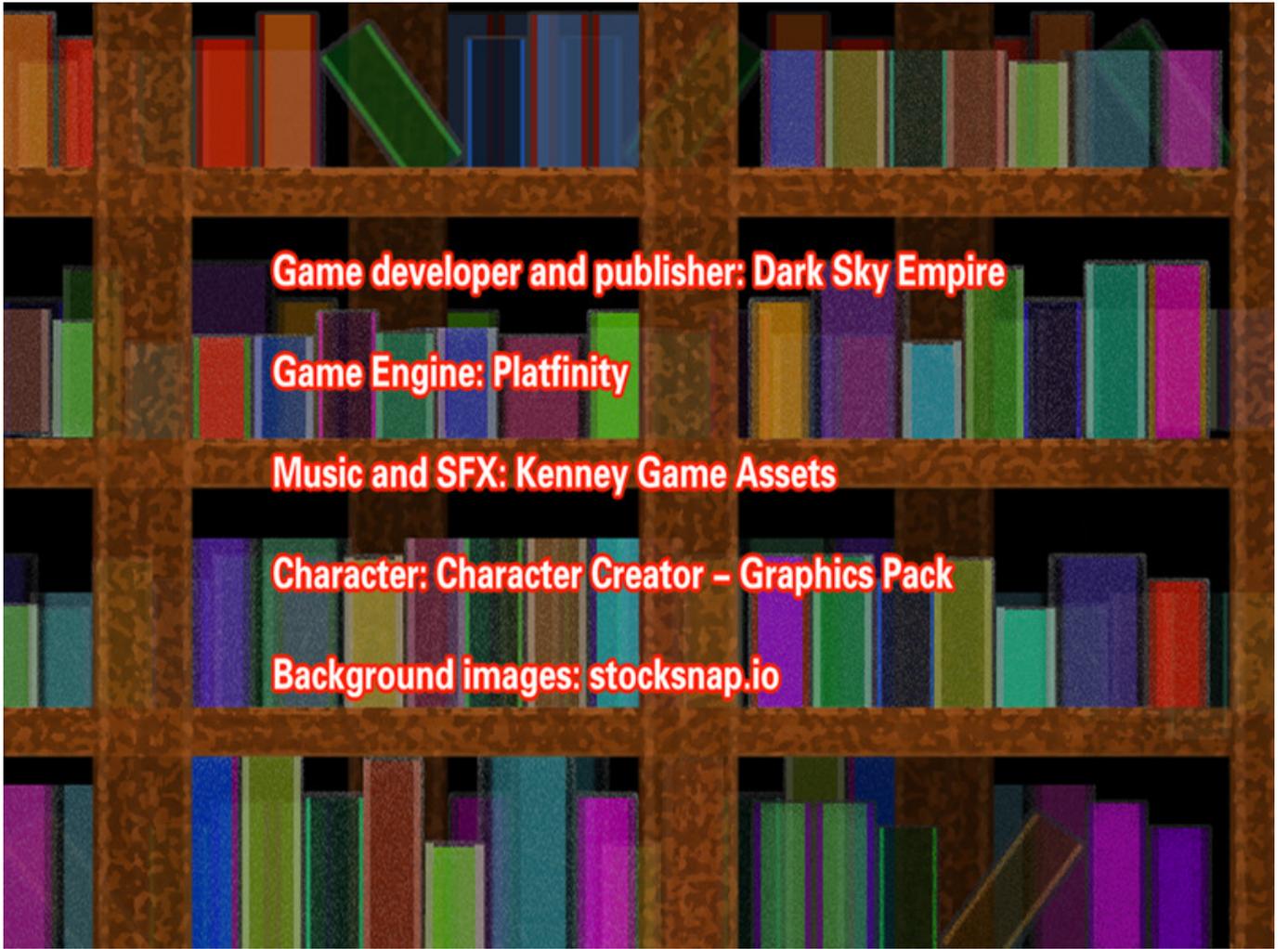
**Storage:** 1 GB available space

**Additional Notes:** Oculus Touch support through SteamVR

English







**Game developer and publisher: Dark Sky Empire**

**Game Engine: Platfinity**

**Music and SFX: Kenney Game Assets**

**Character: Character Creator – Graphics Pack**

**Background images: [stocksnap.io](https://stocksnap.io)**

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This game has been extremely well since I started it. It is unique in its audio based mechanisms, and it also makes it an interesting game for a let's play because of the microphone being a fundamental part of the games originality.. It's a great game if you wanna sit down for 10 minutes and just forget the world.

Theres no deep storyline to keep track of, no complicated controls to memorize etc.

Just sit down, blow up some llamas and have some fun.

My partner and I enjoyed the snot out of this last night.

A few recommendations though:

Its very hard and there is no way to regain health once you lost it. Maybe make a few different difficulty modes?

When you drop a gun and pick up a new one, theres no way to switch back to the old gun. I often pick up a new gun (which I hate) and then I completely lost the old gun.

Overall I definitely recommend this game!. It's a fun breakout style game with some very interesting game mechanics. Pixel art style is also good, but sometimes it makes you confuse the ball with the background elements or effects. Everything else is fine.. what a game. the narrative is both harrowing and engaging, complimented by amazing sound design and effective visuals. what a treat it is then, for the gameplay to be also interesting and challenging at some times.. Tungulus is a horror game made in game guru and if that doesn't strike fear in your heart then I don't know what will.

Story:

The main characters friend buys a new house and wants to throw a party to celebrate the new purchase. But the friend has to leave urgently because reasons and wants the main character to check the basement for the supplies and wait for him to come home and while exploring the basement you find something evil.

That's about all the story this game has to offer and it makes no sense at all. If it wasn't for the introduction at the beginning of the game then I wouldn't know what the hell was going on, cause there's basically nothing more than that intro text. So if you want a psychological horror game where the story is deep, then look elsewhere cause this game doesn't have anything to offer in the story department.

Graphics:

The graphics are pretty much all stock assets that the developer got out of the store. For example in the very first room you begin in has a doorway where the door is actually a fridge door, so what he did was place a fridge model in the doorway and didn't let the player open it, which is absolutely cheap.

Audio:

It feels like this game was made by GDnomad cause all the sound effects and music is pretty much on par what you hear in his games. This stock ambiance music and some stock sound effects. There's nothing original about the audio department at all.

Gameplay:

There's not much gameplay in Tungulus, all you do is explore environments, pick up a key to open a door in another room and repeat a few times and the game is over. Apart from that there's literally nothing more, no stealth, puzzles that shouldn't even be called puzzles and that's about it.

Verdict:

Tungulus is a horrible horror game. It's pretty much on par with all the stock horror Game Guru games and is not worth your time or your money at all. There's English grammar mistakes, constant crashing and 10 minutes of gameplay. This is serious by the way, you can literally finish the game in 10 minutes or less. Just stay away from this one at all costs.

Final Rating:

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1V10

Pros:

N/A

Cons:

- English grammar mistakes
- Constant crashing
- Game takes 10 minutes to beat
- Not scary at all

If you liked this review please consider joining <https://steamcommunity.com/groups/completingthebacklog> and <https://steamcommunity.com/groups/ImperialReviews>. Unexpectedly fun and enjoyable.. Wow, Great Game for the Price! Very Fun Shooting Game with Full Touch Pad Movement!.The More you Play The Better it Gets...Good Stuff!

PROS:

- Price! Note: Purchased while on sale. I'd Still Pay Full Price!
- Graphics are Crisp & Clear...
- Fast Action Gameplay! Very Fun!
- Not Hard.. but, Not Easy either. Just Right!
- Cool Environments...

CONS:

- Controls work well but, have a learning curve... "Touch Pad Movement is Very Touchy"
- . Looks All right to me though not a big fan with the design though its definately serves it's perpose and works perfectly fine and for such a cheap price i definately recomend it

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I give it a 100. Hands down the best spaghetti simulator ever!. Absolute perfection!!

. The best DLC character imo. When fighting bosses or Colosseum fights 50+ levels above your own, having Nitroplus in the party will change these fights from "you getting screwed and doing no damage" to "just barely possible". Get her if you can.

- She's the best debuffer in the game, I think the only things she can't do is apply reduced turn speed and stun.
- Fairly high AGI, so depending on your party she may go first and apply her debuffs right away.
- Her combos start weak but get good later.
- Seems to have the highest STR of all characters.
- Like the other DLC girls she gets a costume and headress that further buffs her stats, up to +150 STR.
- She has weak defense stats but with proper idea chips and coupling with someone like Blanc or S-Sha it's not a problem.
- She looks really good as your leader, cool running\standing\jumping animations.. Why am i the only one buying these

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